

## Master in Multimedia - Ist Sem.

(2111)

## Paper-II : Motion

Time allowed: 3 hrs.

Max.marks 40

Following question carry one mark each and attempt any 5 questions.

1. Do generators and particle emitter differ?
2. What do you call an animation curve that creates a constant increase in volume?
3. What do you call a logarithmic animation curve that creates a slowly accelerating increase in volume?
4. Can a camera be nested in a 2D group?
5. Do generators and particle emitter differ?
6. Can you add motion graphics created in Motion directly to your Final Cut Pro sequence without rendering.
7. Does Final Cut Pro Import audio from a motion project?

Following questions carry three marks each and attempt any 5 questions.

8. 'Motion tracking is planer in Motion' Explain.
9. Compare retiming behavior and timing control in the inspector.
10. How do you make a text scroll in motion?
11. How do wind and throw behavior differ?
12. What do you mean by retiming
13. What are Behaviors?
14. What behavior lets you simulate the force of friction on a moving object and how?

Following questions carry ten marks each and attempt any 2 questions.

15. Compare retiming behavior and timing control in the inspector.
16. What all elements do a utility window has in motion? Explain their use.
17. How do you make drop zone in Motion
18. What do you mean by compositing? Which compositing software are you aware of?

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